



# ABS*ci*CON 2017

MESA, ARIZONA

1  
00:00:12,250 --> 00:00:06,150

you

2  
00:00:16,800 --> 00:00:14,190

[Music]

3  
00:00:19,090 --> 00:00:16,810

hi okay so I'm not going to talk about

4  
00:00:22,570 --> 00:00:19,100

stars really at all what I want to talk

5  
00:00:26,620 --> 00:00:22,580

about is the sort of the idea that rocky

6  
00:00:28,630 --> 00:00:26,630

planets might have elemental ratios that

7  
00:00:32,170 --> 00:00:28,640

are basically the same as their stars

8  
00:00:33,880 --> 00:00:32,180

but maybe those can be post processed

9  
00:00:35,680 --> 00:00:33,890

through atmospheric escape and so I

10  
00:00:37,509 --> 00:00:35,690

wanted to examine sort of the idea that

11  
00:00:40,540 --> 00:00:37,519

you could lose enough rocky elements

12  
00:00:42,540 --> 00:00:40,550

from the planet's atmosphere to to sort

13  
00:00:46,630 --> 00:00:42,550

of fractioning its actual solid

14

00:00:48,459 --> 00:00:46,640

abundances so the the idea of

15

00:00:51,880 --> 00:00:48,469

atmospheric escape from M dwarf planets

16

00:00:53,530 --> 00:00:51,890

are from really any rocky planets is

17

00:00:55,810 --> 00:00:53,540

pretty popular in the exit planet

18

00:00:57,970 --> 00:00:55,820

literature especially this idea that you

19

00:01:00,639 --> 00:00:57,980

can take a gas giant or a mini Neptune

20

00:01:02,290 --> 00:01:00,649

and just to rode the entire volatile

21

00:01:04,630 --> 00:01:02,300

envelope and be left over with a rocky

22

00:01:06,940 --> 00:01:04,640

planet so I just want to highlight a

23

00:01:09,430 --> 00:01:06,950

couple of studies here so this is a

24

00:01:12,820 --> 00:01:09,440

paper from Eric Lopez that was looking

25

00:01:14,950 --> 00:01:12,830

at the Kepler 36 system and the idea

26

00:01:17,230 --> 00:01:14,960

that they're exploring is that you have

27

00:01:20,710 --> 00:01:17,240

a certain amount of rocky material as a

28

00:01:23,679 --> 00:01:20,720

core and you have of 20% hydrogen or

29

00:01:25,750 --> 00:01:23,689

helium envelope on top and that the size

30

00:01:27,880 --> 00:01:25,760

of the rocky core is going to dictate

31

00:01:30,310 --> 00:01:27,890

how much of that envelope you can Road

32

00:01:32,980 --> 00:01:30,320

over time so these two planets are

33

00:01:34,480 --> 00:01:32,990

observed to have they're very close in

34

00:01:37,630 --> 00:01:34,490

orbital period but they have very

35

00:01:39,940 --> 00:01:37,640

different observe radii but in his

36

00:01:42,569 --> 00:01:39,950

models you can take basically the same

37

00:01:45,039 --> 00:01:42,579

initial envelope abundance and the

38

00:01:47,950 --> 00:01:45,049

planet with a smaller core you can erode

39

00:01:49,510 --> 00:01:47,960

all of that envelope whereas the planet

40

00:01:54,580 --> 00:01:49,520

with a larger core you can only Rhodes

41

00:01:56,530 --> 00:01:54,590

about 10% of that envelope and then this

42

00:01:59,380 --> 00:01:56,540

is work from Rodrigo Luthor who we heard

43

00:02:02,440 --> 00:01:59,390

from earlier looking at also evaporated

44

00:02:04,690 --> 00:02:02,450

cores this is looking at the level of

45

00:02:07,389 --> 00:02:04,700

zone for M dwarf planets so this is

46

00:02:09,340 --> 00:02:07,399

stellar mass and orbital distance in

47

00:02:11,590 --> 00:02:09,350

this shaded region is the Hubble's own

48

00:02:13,569 --> 00:02:11,600

of these stars and these contours are

49

00:02:16,259 --> 00:02:13,579

showing where you have evaporated cores

50

00:02:18,250 --> 00:02:16,269

so to the left of these lines you have

51  
00:02:22,150 --> 00:02:18,260  
planets who have lost their entire

52  
00:02:23,550 --> 00:02:22,160  
volatile envelope of about 50% or about

53  
00:02:26,220 --> 00:02:23,560  
half of their mass

54  
00:02:28,470 --> 00:02:26,230  
as hydrogen so if you have energy

55  
00:02:30,180 --> 00:02:28,480  
limited escapes in the planets that

56  
00:02:32,280 --> 00:02:30,190  
you're seeing in the handle zone could

57  
00:02:34,500 --> 00:02:32,290  
have started off with 50% of their mass

58  
00:02:37,110 --> 00:02:34,510  
in hydrogen okay so that's a lot of

59  
00:02:38,820 --> 00:02:37,120  
atmosphere that you could lose you can

60  
00:02:40,830 --> 00:02:38,830  
play the same game with steam

61  
00:02:45,150 --> 00:02:40,840  
atmospheres this is more work from

62  
00:02:48,600 --> 00:02:45,160  
Roderigo Luger looking at water loss so

63  
00:02:50,340 --> 00:02:48,610

this is again indoor pool zones and

64

00:02:53,809 --> 00:02:50,350

looking at the amount of water you can

65

00:02:58,020 --> 00:02:53,819

lose from a planet due to this extended

66

00:03:00,120 --> 00:02:58,030

phase and in Dorf evolution where these

67

00:03:02,699 --> 00:03:00,130

planets are actually in interior to the

68

00:03:04,199 --> 00:03:02,709

to the initial levels own so the red

69

00:03:06,330 --> 00:03:04,209

here is just indicating that you have

70

00:03:08,610 --> 00:03:06,340

lost all of your water your initial

71

00:03:11,490 --> 00:03:08,620

water envelope I'm and if your stripping

72

00:03:14,550 --> 00:03:11,500

hydrogen off of of water than you can

73

00:03:16,920 --> 00:03:14,560

get oxygen build-up so over here they're

74

00:03:18,900 --> 00:03:16,930

showing the oxygen buildup red is

75

00:03:21,240 --> 00:03:18,910

basically all of the water has been

76  
00:03:23,370 --> 00:03:21,250  
converted into oxygen but over here

77  
00:03:25,320 --> 00:03:23,380  
you've actually lost some of your oxygen

78  
00:03:27,630 --> 00:03:25,330  
right so you haven't been able to hold

79  
00:03:30,000 --> 00:03:27,640  
on to all that oxygen because it's being

80  
00:03:33,330 --> 00:03:30,010  
lost along with the hydrogen through

81  
00:03:35,940 --> 00:03:33,340  
hydrodynamic drag so if you're losing

82  
00:03:39,090 --> 00:03:35,950  
oxygen maybe you can also lose other

83  
00:03:41,100 --> 00:03:39,100  
elements as well and this is important

84  
00:03:42,960 --> 00:03:41,110  
because magma ocean atmospheres are not

85  
00:03:45,140 --> 00:03:42,970  
pure steam and they're not pure hydrogen

86  
00:03:47,640 --> 00:03:45,150  
this is work from Bruce vaguely

87  
00:03:50,190 --> 00:03:47,650  
published last year looking at the

88  
00:03:52,050 --> 00:03:50,200

compositions of steam atmospheres as a

89

00:03:54,870 --> 00:03:52,060

function of surface temperature here on

90

00:03:57,690 --> 00:03:54,880

the x-axis and this is the mole fraction

91

00:03:59,250 --> 00:03:57,700

of gases in the atmosphere on the y-axis

92

00:04:01,349 --> 00:03:59,260

so you can see the atmosphere is

93

00:04:03,599 --> 00:04:01,359

dominated by steam it's got a lot of

94

00:04:06,270 --> 00:04:03,609

hydrogen but the third most abundant

95

00:04:10,050 --> 00:04:06,280

hydrogen bearing gas is silicon tetra

96

00:04:12,030 --> 00:04:10,060

hydroxide at 2000 Kelvin if you go up to

97

00:04:15,509 --> 00:04:12,040

higher temperatures you get magnesium

98

00:04:18,029 --> 00:04:15,519

iron sodium hydroxides right so you have

99

00:04:20,699 --> 00:04:18,039

a reasonably abundant lissa file

100

00:04:22,860 --> 00:04:20,709

elements in your atmosphere so if you're

101  
00:04:24,960 --> 00:04:22,870  
losing hydrogen from the atmosphere then

102  
00:04:28,950 --> 00:04:24,970  
you might be dragging these elements

103  
00:04:31,200 --> 00:04:28,960  
along for the ride so a lot of this is

104  
00:04:32,909 --> 00:04:31,210  
you know based on the idea that you can

105  
00:04:35,130 --> 00:04:32,919  
do this and that people have looked at

106  
00:04:36,839 --> 00:04:35,140  
this in the solar system for noble gases

107  
00:04:37,380 --> 00:04:36,849  
as you can fractionate do noble gas

108  
00:04:40,470 --> 00:04:37,390  
isotope

109  
00:04:43,010 --> 00:04:40,480  
through hydrodynamic drag so maybe you

110  
00:04:45,360 --> 00:04:43,020  
can do this for rocky elements as well

111  
00:04:46,980 --> 00:04:45,370  
and there's at least two ways you can

112  
00:04:48,420 --> 00:04:46,990  
fractionate the elements in these

113  
00:04:51,000 --> 00:04:48,430

atmospheres the first is through

114

00:04:52,830 --> 00:04:51,010

fractional vaporization and then the

115

00:04:54,900 --> 00:04:52,840

second is through the dynamical

116

00:04:57,510 --> 00:04:54,910

effects given that these elements have

117

00:05:00,200 --> 00:04:57,520

different masses so I'll talk a little

118

00:05:03,000 --> 00:05:00,210

bit about both of those

119

00:05:05,370 --> 00:05:03,010

okay so first a fractional vaporization

120

00:05:07,350 --> 00:05:05,380

is just that the gas composition is not

121

00:05:09,420 --> 00:05:07,360

the same as the solid material right

122

00:05:11,430 --> 00:05:09,430

these elements have different

123

00:05:13,110 --> 00:05:11,440

volatilities and so they're going to go

124

00:05:14,400 --> 00:05:13,120

into the gas phase at different rates

125

00:05:17,730 --> 00:05:14,410

depending on the temperature and the

126

00:05:19,440 --> 00:05:17,740

pressure of your envelope this is

127

00:05:21,240 --> 00:05:19,450

another figure from Bruce vaguely who

128

00:05:25,170 --> 00:05:21,250

sort of came up with this idea that you

129

00:05:28,920 --> 00:05:25,180

could lose silicate elements from from

130

00:05:30,660 --> 00:05:28,930

these steam atmospheres the X scale here

131

00:05:32,520 --> 00:05:30,670

is inverse temperature so higher

132

00:05:35,010 --> 00:05:32,530

temperatures on the left here lower

133

00:05:38,130 --> 00:05:35,020

temperature on the right and the y-axis

134

00:05:42,090 --> 00:05:38,140

is the silicon to magnesium ratio in the

135

00:05:43,560 --> 00:05:42,100

atmosphere and then the two colors here

136

00:05:45,860 --> 00:05:43,570

are two different pressures so a

137

00:05:48,120 --> 00:05:45,870

different atmospheric mask basically

138

00:05:51,000 --> 00:05:48,130

this is lower pressure this is higher

139

00:05:53,100 --> 00:05:51,010

pressure so what happens is the silicon

140

00:05:55,080 --> 00:05:53,110

abundance in the atmosphere is very

141

00:05:56,370 --> 00:05:55,090

strongly pressure dependent but it

142

00:05:59,150 --> 00:05:56,380

doesn't depend very strongly on

143

00:06:01,380 --> 00:05:59,160

temperature so as you go up and pressure

144

00:06:02,820 --> 00:06:01,390

the silicon abundance is going to

145

00:06:04,650 --> 00:06:02,830

increase in so you're going to increase

146

00:06:07,080 --> 00:06:04,660

the silicon to magnesium ratio in the

147

00:06:08,820 --> 00:06:07,090

atmosphere you're also just overall

148

00:06:11,850 --> 00:06:08,830

increasing the silicon abundance in the

149

00:06:14,760 --> 00:06:11,860

atmosphere at really high pressures

150

00:06:16,740 --> 00:06:14,770

silicon tetra hydroxide can actually be

151

00:06:18,450 --> 00:06:16,750

the second most abundant gas in the

152

00:06:21,450 --> 00:06:18,460

entire atmosphere so it can make up a

153

00:06:22,530 --> 00:06:21,460

significant portion magnesium on the

154

00:06:23,970 --> 00:06:22,540

other hand is not very pressure

155

00:06:26,790 --> 00:06:23,980

dependent but it is very strongly

156

00:06:29,100 --> 00:06:26,800

temperature-dependent the abundance of

157

00:06:31,170 --> 00:06:29,110

magnesium increases as you go to higher

158

00:06:33,810 --> 00:06:31,180

temperatures and so our silicon and

159

00:06:37,320 --> 00:06:33,820

magnesium ratio is decreasing over here

160

00:06:39,810 --> 00:06:37,330

at at high temperatures so if we just

161

00:06:41,850 --> 00:06:39,820

take this atmosphere and just blow it

162

00:06:44,550 --> 00:06:41,860

off assume there's no dynamical effects

163

00:06:47,430 --> 00:06:44,560

at all in order to make a significant

164

00:06:49,140 --> 00:06:47,440

effect on the rocky body itself you need

165

00:06:49,490 --> 00:06:49,150

to lose about two weight percent of the

166

00:06:51,770 --> 00:06:49,500

plan

167

00:06:54,800 --> 00:06:51,780

it in terms of esteem atmosphere in

168

00:06:57,800 --> 00:06:54,810

order to lose about 1% of your total

169

00:07:00,080 --> 00:06:57,810

silicon that's in your mantle and the

170

00:07:02,270 --> 00:07:00,090

magnesium lost given this you're losing

171

00:07:03,740 --> 00:07:02,280

a massive atmosphere there's very little

172

00:07:05,840 --> 00:07:03,750

magnesium in the atmosphere so you're

173

00:07:07,730 --> 00:07:05,850

actually not losing very much of it so

174

00:07:12,010 --> 00:07:07,740

then that effect is to decrease the

175

00:07:14,540 --> 00:07:12,020

silicon magnesium ratio of your mantle

176

00:07:16,940 --> 00:07:14,550

but what about those dynamical effects

177

00:07:18,680 --> 00:07:16,950

okay so and that should be that's a

178

00:07:21,020 --> 00:07:18,690

decided upper limit right so there's no

179

00:07:23,000 --> 00:07:21,030

dynamical effects in here so what if we

180

00:07:25,370 --> 00:07:23,010

do take those into account if we're

181

00:07:29,000 --> 00:07:25,380

looking just at the simple energy

182

00:07:31,250 --> 00:07:29,010

limited escape we can put a limit on the

183

00:07:33,440 --> 00:07:31,260

mass of the particles that can be drug

184

00:07:36,170 --> 00:07:33,450

along with the hydrogen okay so this is

185

00:07:38,300 --> 00:07:36,180

the crossover mass and basically if the

186

00:07:41,090 --> 00:07:38,310

mass of your particle is lower than the

187

00:07:43,430 --> 00:07:41,100

crossover mass then it can escape along

188

00:07:46,430 --> 00:07:43,440

with the hydrogen then you can convert

189

00:07:49,790 --> 00:07:46,440

this crossover mass into an effective

190

00:07:52,280 --> 00:07:49,800

XUV flux so if your planet receives more

191

00:07:54,320 --> 00:07:52,290

XUV flux than this critical value then

192

00:07:58,070 --> 00:07:54,330

you can strip off that element from the

193

00:07:59,870 --> 00:07:58,080

atmosphere an important caveat here is

194

00:08:01,280 --> 00:07:59,880

of course that the little pile Elmas in

195

00:08:03,320 --> 00:08:01,290

order to be stripped actually have to be

196

00:08:04,909 --> 00:08:03,330

in the atmosphere and so that means you

197

00:08:06,469 --> 00:08:04,919

actually have to be not just in the

198

00:08:08,480 --> 00:08:06,479

runaway greenhouse effect but you have

199

00:08:10,190 --> 00:08:08,490

to be in the magma ocean stage where

200

00:08:12,350 --> 00:08:10,200

you've melted the surface and your

201

00:08:17,420 --> 00:08:12,360

temperature is at least about 1500

202

00:08:20,330 --> 00:08:17,430

Kelvin or hotter okay so here I'm

203

00:08:22,130 --> 00:08:20,340

showing the XUV fluxes of the Hallows

204

00:08:25,130 --> 00:08:22,140

own planet so these are planets that are

205

00:08:28,130 --> 00:08:25,140

in the have ozone at five Giga years for

206

00:08:31,340 --> 00:08:28,140

different stellar masses as a function

207

00:08:33,860 --> 00:08:31,350

of time this is for a point one solar

208

00:08:36,829 --> 00:08:33,870

mass star and I'm taking the inner and

209

00:08:39,500 --> 00:08:36,839

outer habitable zone edges from Ravi

210

00:08:42,680 --> 00:08:39,510

Cooper operatives work this is a recent

211

00:08:46,010 --> 00:08:42,690

Venus in the early Mars okay and here's

212

00:08:48,530 --> 00:08:46,020

a 0.5 solar masses and point nine solar

213

00:08:52,700 --> 00:08:48,540

masses and here's the runaway greenhouse

214

00:08:54,410 --> 00:08:52,710

women okay so for the K dwarf here the

215

00:08:56,540 --> 00:08:54,420

Quinta's don't spend a whole lot of time

216

00:08:58,370 --> 00:08:56,550

in the runaway greenhouse limit but for

217

00:09:00,800 --> 00:08:58,380

the in dwarf stars they stay in the

218

00:09:02,210 --> 00:09:00,810

runaway greenhouse limit for for quite a

219

00:09:04,740 --> 00:09:02,220

long time

220

00:09:06,630 --> 00:09:04,750

and then I'm going to compare this xev

221

00:09:08,700 --> 00:09:06,640

flex that these planets are receiving to

222

00:09:12,330 --> 00:09:08,710

the critical xev flux for the different

223

00:09:15,710 --> 00:09:12,340

with a file elements so this depends on

224

00:09:18,450 --> 00:09:15,720

the atomic masses of hydrogen and MV

225

00:09:19,950 --> 00:09:18,460

with a file element the planet mass

226

00:09:21,900 --> 00:09:19,960

which here I'm just taking one earth

227

00:09:25,170 --> 00:09:21,910

mass and this binary diffusion

228

00:09:27,060 --> 00:09:25,180

coefficient which is usually measured

229

00:09:28,890 --> 00:09:27,070

empirically but we don't have those

230

00:09:31,260 --> 00:09:28,900

measurements for rocky elements so I've

231

00:09:35,510 --> 00:09:31,270

approached them using this that's

232

00:09:38,850 --> 00:09:35,520

hard spheres formula so here's the

233

00:09:42,150 --> 00:09:38,860

critical xev flux for silicon for

234

00:09:44,310 --> 00:09:42,160

magnesium and then for iron you can see

235

00:09:46,890 --> 00:09:44,320

there's a mass dependence here magnesium

236

00:09:49,260 --> 00:09:46,900

is the lightest heaviest but these are

237

00:09:51,780 --> 00:09:49,270

all below the runaway greenhouse limit

238

00:09:53,760 --> 00:09:51,790

which means that the limiting factor

239

00:09:56,820 --> 00:09:53,770

here is how long you have a steam

240

00:09:58,800 --> 00:09:56,830

atmosphere not the the XUV flux that

241

00:10:00,240 --> 00:09:58,810

you're receiving so if you have a steam

242

00:10:03,210 --> 00:10:00,250

atmosphere you should be losing these

243

00:10:06,840 --> 00:10:03,220

elements here's a very preliminary

244

00:10:07,800 --> 00:10:06,850

calculation for silicon math class I

245

00:10:10,230 --> 00:10:07,810

haven't really gotten around to the

246

00:10:12,690 --> 00:10:10,240

other elements yet looking at the

247

00:10:15,330 --> 00:10:12,700

fraction of silicon that has lost four

248

00:10:19,410 --> 00:10:15,340

different envelope masses as a function

249

00:10:22,290 --> 00:10:19,420

of time so starting from one earth ocean

250

00:10:24,180 --> 00:10:22,300

up to about 400 Earth oceans which for

251

00:10:26,430 --> 00:10:24,190

reference is about nine weight percent

252

00:10:29,490 --> 00:10:26,440

of an earth-mass planet so you can see

253

00:10:34,080 --> 00:10:29,500

this is a log scale down here we have

254

00:10:36,360 --> 00:10:34,090

very minimal loss of silicon and we only

255

00:10:38,970 --> 00:10:36,370

really get significant loss of silicon

256

00:10:41,660 --> 00:10:38,980

up here for about 400 ocean masses so

257

00:10:45,030 --> 00:10:41,670

this is a very very water rich planet

258

00:10:47,310 --> 00:10:45,040

and and these curves I should say are

259

00:10:49,410 --> 00:10:47,320

being cut off where you are reaching a

260

00:10:51,810 --> 00:10:49,420

surface temperature of about 1400 Kelvin

261

00:10:53,370 --> 00:10:51,820

so below that the lid to file elements

262

00:10:57,270 --> 00:10:53,380

drop you might so get a little bit more

263

00:11:00,420 --> 00:10:57,280

escape but not significant amount so

264

00:11:03,540 --> 00:11:00,430

just to sum up if you have significant

265

00:11:05,010 --> 00:11:03,550

envelope stripping of a planet it's

266

00:11:07,080 --> 00:11:05,020

possible that you could fraction eight

267

00:11:09,360 --> 00:11:07,090

the little file elements it seems that

268

00:11:11,519 --> 00:11:09,370

this is only going to be important

269

00:11:13,530 --> 00:11:11,529

forward very extreme cases of

270

00:11:15,629 --> 00:11:13,540

of envelope stripping for have alone

271

00:11:19,710 --> 00:11:15,639

cleanest but it's likely to be much more

272

00:11:21,150 --> 00:11:19,720

important for planets that are closer to

273

00:11:23,610 --> 00:11:21,160

the star than they have the ozone I

274

00:11:26,579 --> 00:11:23,620

didn't really talk about alkali elements

275

00:11:28,739 --> 00:11:26,589

at all but sodium is both lighter than

276

00:11:31,139 --> 00:11:28,749

silicon and also more volatile so you

277

00:11:32,460 --> 00:11:31,149

can imagine that there might be planets

278

00:11:36,600 --> 00:11:32,470

where you have stripped off most of your

279

00:11:38,910 --> 00:11:36,610

sodium so next steps we need to look

280

00:11:41,160 --> 00:11:38,920

also at loss from hydrogen envelopes

281

00:11:44,009 --> 00:11:41,170

where the volatilities of these elements

282

00:11:46,019 --> 00:11:44,019

are going to be different gas and mantle

283

00:11:48,329 --> 00:11:46,029

composition should co-evolve which is

284

00:11:51,420 --> 00:11:48,339

not happening right now I'm just taking

285

00:11:53,519 --> 00:11:51,430

a fixed sort of gas composition cloud

286

00:11:55,889 --> 00:11:53,529

formation might actually hinder this

287

00:11:57,809 --> 00:11:55,899

kind of loss again for closer in planets

288

00:12:00,170 --> 00:11:57,819

this is probably not going to matter too

289

00:12:03,780 --> 00:12:00,180

much but for have ozone planets it could

290

00:12:05,549 --> 00:12:03,790

could definitely a halt loss and then of

291

00:12:07,829 --> 00:12:05,559

course there are other loss processes so

292

00:12:09,270 --> 00:12:07,839

I'll stop there thanks my funding

293

00:12:20,720 --> 00:12:09,280

sources and take any questions

294

00:12:26,100 --> 00:12:23,340

Laura this is really cool stuff I was

295

00:12:29,310 --> 00:12:26,110

curious if you were sort of taking into

296

00:12:31,860 --> 00:12:29,320

account how much of those ocean masses

297

00:12:33,480 --> 00:12:31,870

you're losing so could you drive escape

298

00:12:35,220 --> 00:12:33,490

of those lighter elements and then

299

00:12:37,100 --> 00:12:35,230

basically at the end you're just

300

00:12:40,050 --> 00:12:37,110

dragging off silicon because it's

301  
00:12:44,250 --> 00:12:40,060  
basically have a silicon atmosphere of

302  
00:12:46,199 --> 00:12:44,260  
some kind or silica atmospheres um so

303  
00:12:49,710 --> 00:12:46,209  
you mean if so if we have a smaller

304  
00:12:51,449 --> 00:12:49,720  
volatile envelope and maybe it's just so

305  
00:12:53,160 --> 00:12:51,459  
you really need the water in order to

306  
00:12:55,019 --> 00:12:53,170  
get the surface hot enough right to

307  
00:12:56,610 --> 00:12:55,029  
vaporize the silicon unless you're much

308  
00:12:58,620 --> 00:12:56,620  
closer to the star so you can imagine

309  
00:13:02,490 --> 00:12:58,630  
there there are definitely planets like

310  
00:13:04,910 --> 00:13:02,500  
55 Cancri E or Colorado 7b or Kepler 10b

311  
00:13:07,310 --> 00:13:04,920  
where they're just vaporizing silicon

312  
00:13:11,970 --> 00:13:07,320  
without having any kind of atmosphere

313  
00:13:14,160 --> 00:13:11,980

for the the have ozone planets you do

314

00:13:16,560 --> 00:13:14,170

need some kind of greenhouse warming in

315

00:13:20,579 --> 00:13:16,570

order to get hot enough to vaporize them

316

00:13:22,620 --> 00:13:20,589

so at once you lose enough envelope

317

00:13:24,510 --> 00:13:22,630

you're going to probably condense

318

00:13:28,900 --> 00:13:24,520

everything back onto the surface yeah